

**FRONT** Source Four 36 L053+RI32

21 22 23 24 25  
11 12 13 14 15  
1 2 3 4 5

**ZOMBIE FRONT** ETC 26 L501

115 116 117 118  
111 112 113 114

**FRONT** Source Four 36 L053+RI32

138  
125 126 127 128  
136 137 130 131  
121 122 132  
123 124  
129 133 134 135

**TOP** ETC PARNEL LI61

141 142  
143 144 145 146 147

**BACK** ETC LUSTR II FIRE

70  
67 68 69  
64 65 66  
61 62 63

**BACK** ETC LUSTR II ICE

80  
77 78 79  
74 75 76  
71 72 73

**TOP** ETC DESIRE D22

101 102 103 104  
91 92 93 94 95 96  
81 82 83 84

**PRACTICALS**

138  
251 252  
241 242 243  
253 254 255

**SL ZOMBIE** ETC 36 L202

37 38 38  
34 35 36  
31 32 33

**SL BLOOD** ETC 36 LI82

57 58  
54 55 56  
51 52 53

**SL ZOMBIE** ETC 36 LI15

37 38 38  
34 35 36  
31 32 33

**CREEPY TREES** ETC 36 LI15

151 152 153

**CYC**

261 262 263 264 265 266  
271 272 273 274

**MAC III** MAC III PERFORMANCE

311 312 313 314

**VIPERS** MACVIPER PROFILE

304 305 306  
301 302 303

Animation range

Open

Gobo 1 Gobo 2 Gobo 3 Gobo 4

Breakup wheel

1 2 3 4 5

Aerial wheel

1 2 3 4 5

**SET** SEACHANGER 26

201-212

**SET** ETC 26 L281+RI32

221-230

**R&J&Z**

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*Jenni Propst*  
LIGHTING DESIGN